

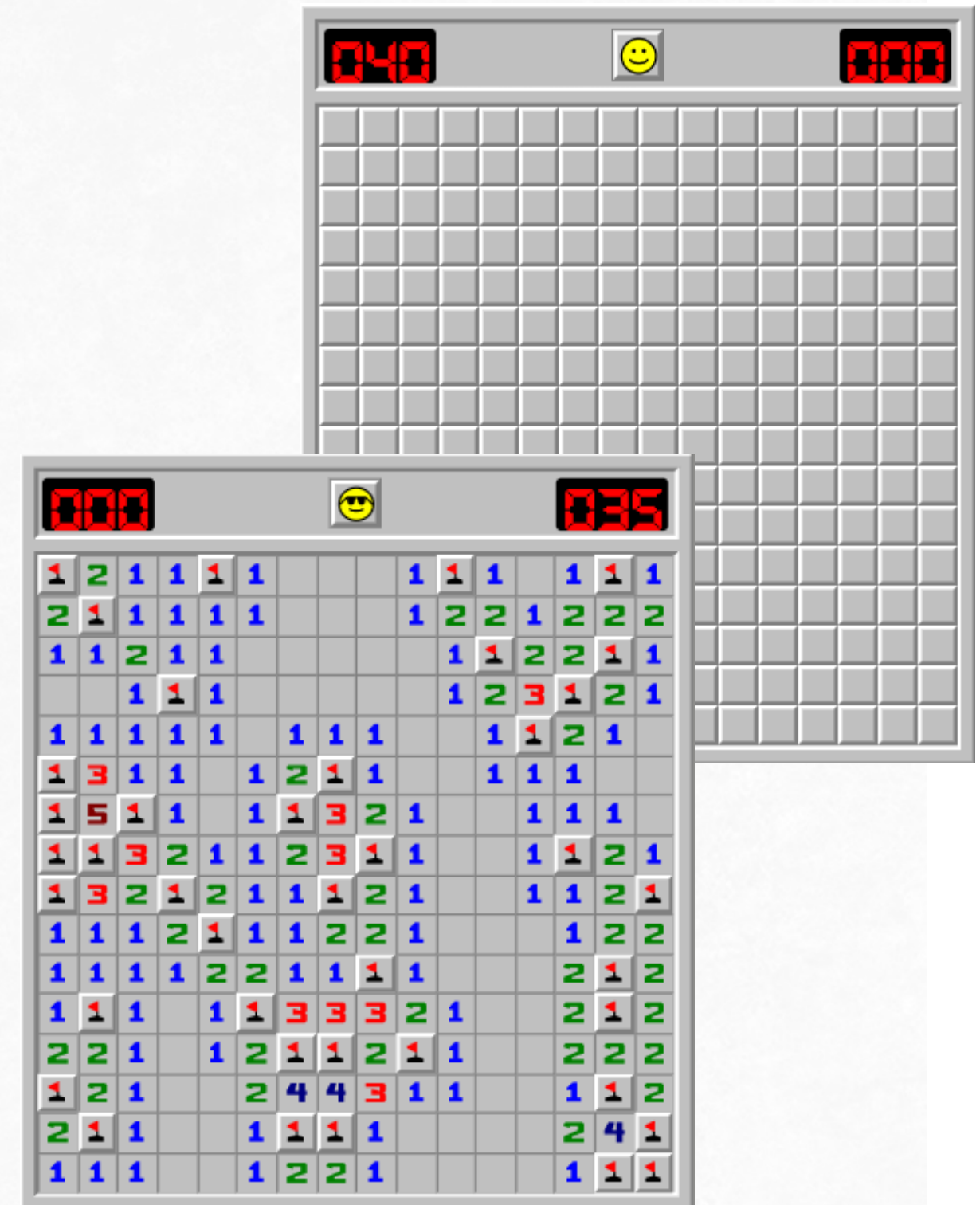
*Visualization of Problem Solving
with Constraint Processing:
Case Study of the Minesweeper*



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IN OUR GRIT, OUR GLORY™

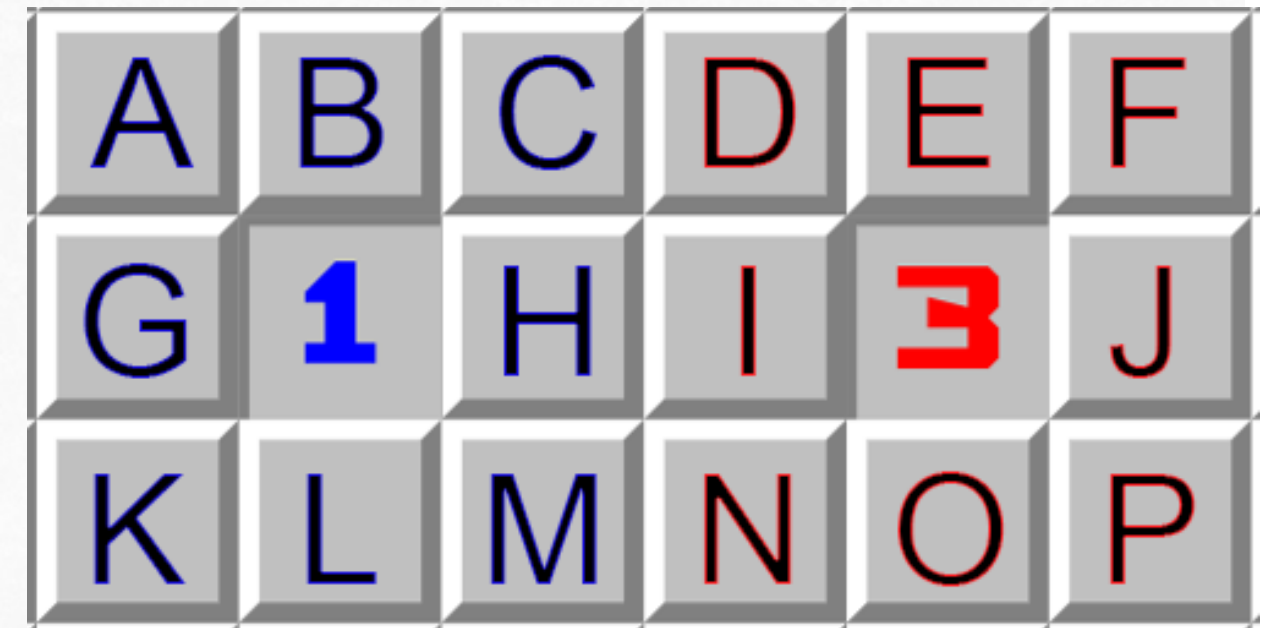
- Minesweeper is a popular computer game from the 1990's
- Click on cells to reveal a mine or a number indicating how many adjacent cells contain mines
- Deciding whether an instance of Minesweeper consistent is NP-Complete



- **Use Constraint Processing to model and solve Minesweeper**
- **Study Constraint Processing**
- **Learn and use React framework**
- **Solve an NP-Complete problem**



- **Minesweeper is a logic-based game**
- **Model it as a Constraint Satisfaction Problem**
- **Every cell is either safe or a mine**
- **Safe cells contain a number that constrains neighboring cells**
- **Use constraint satisfaction approaches to decide if a cell is safe**



- The 1 places a constraint on cells A,B,C,G,H,K,L,M that one of them must contain a mine and the rest are safe.
- The 3 places a constraint on cells D,E,F,I,J,N,O,P that three of them must contain a mine and the other five are safe.





Load

Report Error

About

Board Size

Beginner Custom

Intermediate

Expert

16 rows

30 cols

99 mines

Cheats

Random

Fringe

Consistency

Unary Constraint

GAC (STR2)

2wiseConsistency (2wC)

3wiseConsistency (3wC)

4wiseConsistency (4wC)

Backbone

Backbone ▾

Solve

Peek

Step

Loop

History Log Undo Redo

[5,8] revealed 93 cells

Reavealed 54 cells, 19 [1]

- Unary revealed 10 cells, 10 [1]
- GAC revealed 42 additional cells, 9 [1]
- 2wC revealed 2 additional cells, 0 [1]
- 3wC revealed 0 additional cells, 0 [1]
- 4wC revealed 0 additional cells, 0 [1]
- Backbone revealed 0 additional cells, 0 [1]

Status of 36 cells revealed

- Unary reveals 5 cells
- GAC reveals 29 additional cells
- 2wC reveals 2 additional cells
- 3wC reveals 0 additional cells
- 4wC reveals 0 additional cells
- Backbone reveals 0 additional cells

021
050

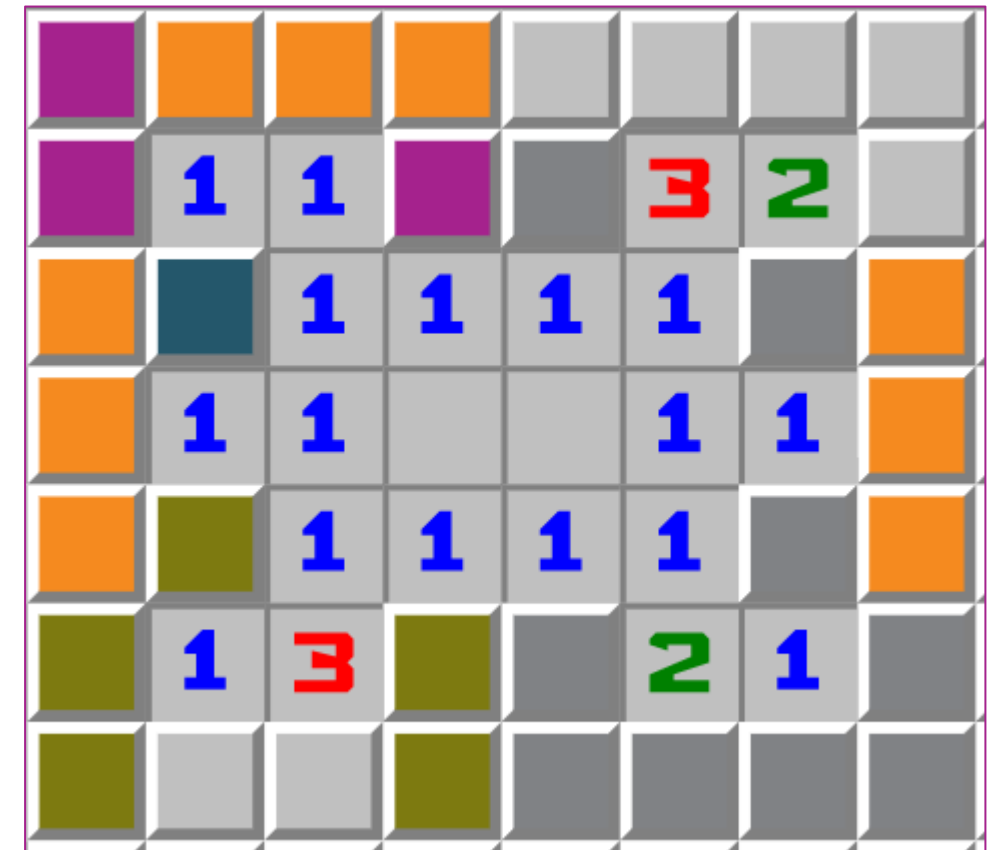


Six levels of consistency implemented

- **Unary** ensures the consistency of each single constraint
- **GAC** ensures the consistency of each constraint and propagates to other constraints via the shared variables
- **2wC** ensures the consistency of every combination of two constraints with shared cells



- **3wC** ensures the consistency of every combination of three constraints that share cells
- **4wC** ensures the consistency of every combination of four constraints that share cells
- **Backbone** ensures the consistency by finding the cell that has the same value in all solutions



- **There is currently no way to efficiently solve all instances**
- **Finding one would have profound impact on computing**

Future improvements

- **Better mobile view**
- **Use number of mines to solve cells once at steady state**



Developers: Kenneth Bayer, Tomo Bessho, Taylor DeMint, Joshua Snyder, and Robert Woodward

UNL UCARE

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